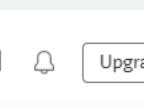
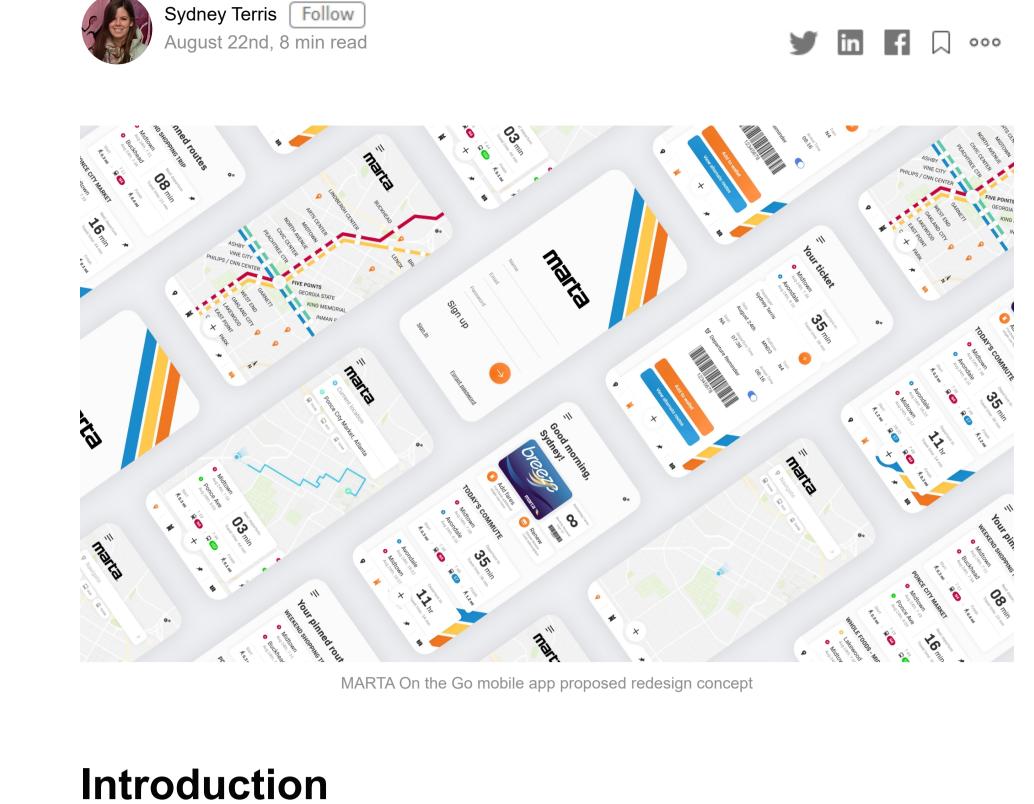
MARTA On The Go — UX Case St × +

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MARTA On The Go — UX Case Study UX Case Study: Redesigning Atlanta's public transportation mobile app



crawling through Atlanta's bustling downtown. You curse city traffic and swear you'll start using the MARTA public transportation system,

but every time you try it seems like the trains never arrive, leaving you in subway platform limbo. Refilling Breeze Cards feels anything but breezy and you're often left on the platform wondering if catching the bus or an Uber would have brought you one step closer to peace of mind. This UX case study identifies these core friction points, collating industry research, user interviews, and user personas into a targeted redesign of the MARTA On The Go public transportation app for the

So it's another muggy day on the Georgia I-75 with traffic barely

Atlanta metropolitan area. **Design Process** By collecting industry research and user research into actionable

This process was broken down into the following segments:

Product Research User Research Plan User Interview Screener & Protocol

redesign elements, this case study aims to augment the user experience,

intractability, and engagement of the MARTA On The Go mobile app.

- User Interview Results & Analysis
- **User Personas**
- **Competitive Analysis**
- **Epics & User Stories** Next Steps: Design Iteration
- **Product Research**
- The Metropolitan Atlanta Rapid Transit Authority, or MARTA, is the
- primary public transportation operator for the Atlanta area with over 134 million riders annually. As the 8th-largest rapid transit system in

all 38 stations, the system also offers riders the MARTA On The Go mobile app. The app highlights schedules, routes, and maps for the bus, rail, and streetcar systems. Users can also add their Breeze Card ID in

MARTA Train MARTA Train View Schedule marta Next Train Arrival System Map

MARTA On the Go mobile app current state

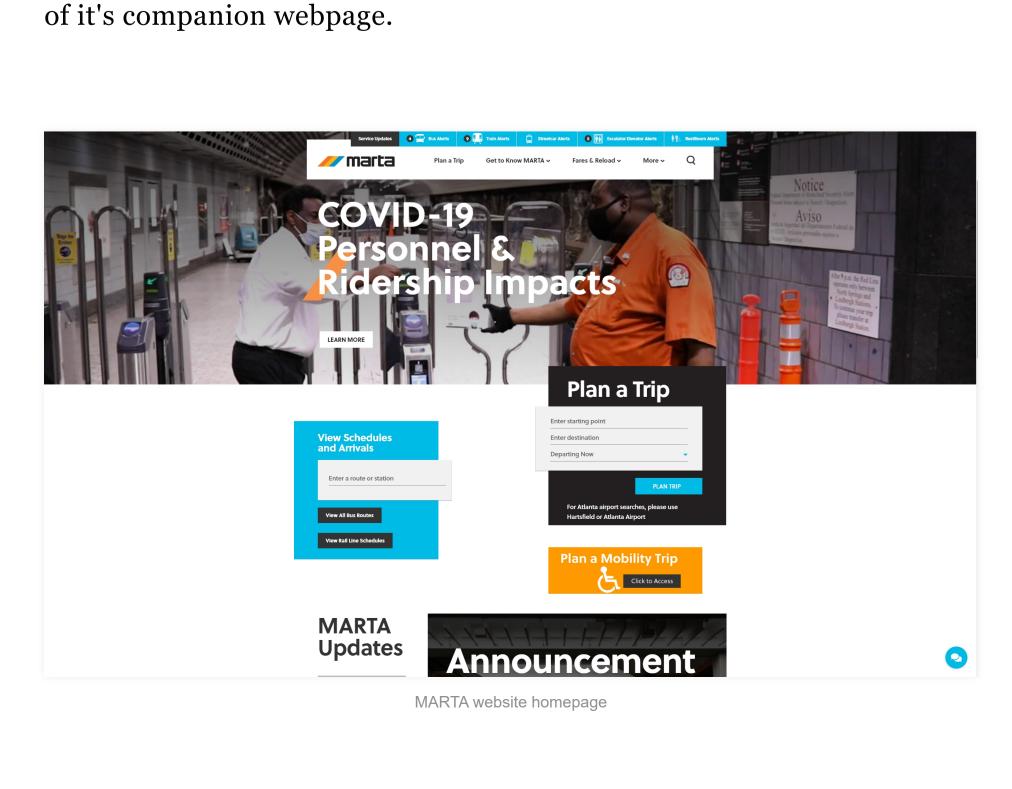
bells and whistles. Sporting a dated look, the app deviates from the style

The MARTA On The Go app provides basic functionality with limited

the United States, the 48 mile-long system services nearly 450,000

order to check the number of fares remaining on any active card.

riders daily. Although route, schedule, and fare information is posted in



Continuing, MARTA On The Go presents hard-to-wrangle information

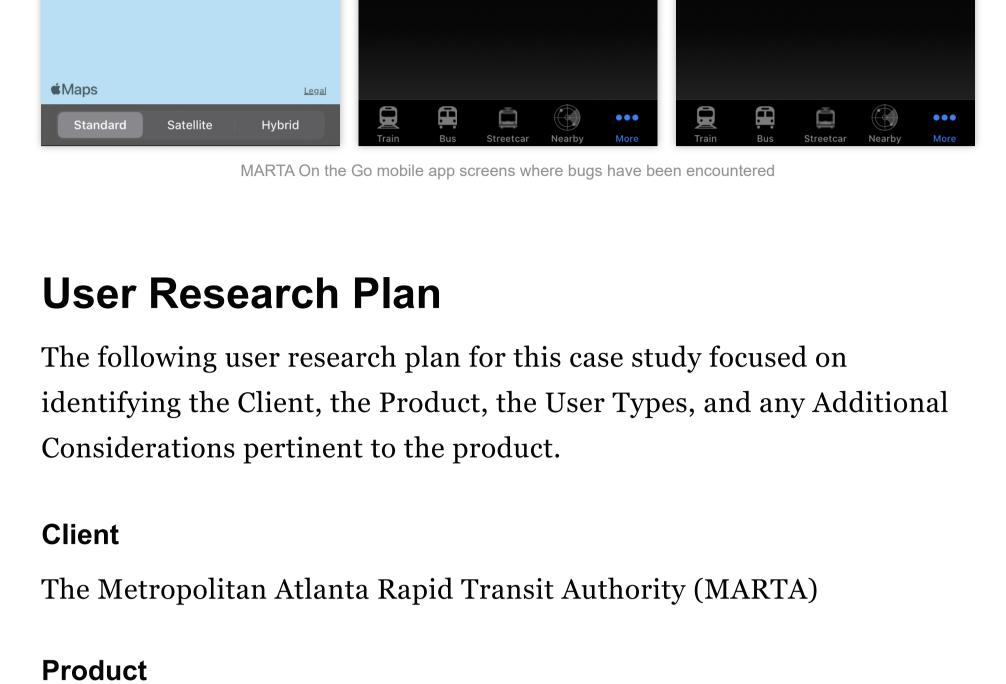
in a non-intuitive format that is apathetic to user travel needs. Even

further several key features, such as the maps, are plagued by both

(must be at least 16 digits)

Arts Cent...

Back Card Balance



Redesign of the MARTA On the Go companion app https://www.itsmarta.com/app-station.aspx

functional and visual bugs.

Individuals who live within the Atlanta metropolitan area community. These users will use the MARTA system and

companion app to commute to/from workplaces and to generally

traverse the city frequently. These users engage with the MARTA

service disruptions. These users will also use the app to refill their

Breeze cards and complete any other necessary maintenance tasks.

needs. These users are not familiar with the routes and primarily

stops to use for various city resources. For example, a user may

need information on which subway stop is best utilized for

attending the Georgia Aquarium. Users will use the app to

purchase fares and research / plan their trips.

route based on intended final destination.

Additional Considerations

• Research Questions

the app for each user type?

mentally visualize their routes?

seek information on stops, routes, and indications regarding which

system weekly and often need to plan routes around work

schedules with hard deadlines. These users have Breeze Cards, the reusable fare system. Resident users are often familiar with the routes and primarily seek information on schedules, delays, and

User Types

Residents

• Non-Residents & Tourists Individuals who do not live within the Atlanta metropolitan area. These users engage with the MARTA system and companion infrequently and/or sporadically. For example, a user may engage with the system multiple times within a single weekend, and then not revisit the system for several months on-end. Non-resident users more often use the system casually with relaxed schedule

• Product and Features Redesigning the route visualization to create a more simple and digestible graphic. Creating route favorites and push notifications indicating upcoming arrivals, potential delays, and service disruptions for a user's chosen commute. Augmenting the fare and ticketing system. Adding search mechanics and information widgets that illustrate

what city resources are near each stop so that users may determine

General improvements to the information architecture, interaction

design, and visual language of the app with a focus on elements

causing usability frictions as determined by usability testing.

companion app? Which friction points are shared between the user groups and which are not?

What are the motivations and goals driving users to interact with

What experiences within the app feel interactive and leave a user

with positive emotions? Which do not? Why?

User Interview Screener & Protocol

What are the primary friction points inhibiting usability of the

What industry standards can the redesign learn from and introduce to the existing design? How does this app compare with the apps of Amtrak, Delta, or

other industry-leading companies working within transportation?

What paradigms drive user interaction with the app? How do users

screeners included demographic, geographic, and behavioral questions. In tandem with the user group screeners, corresponding criteria were defined to ascertain which participants may be appropriate users for the

Be between the ages of 20 and 69 years old.

Not own a Breeze Card unless they purchased a weekender fare.

include Google Maps' public transportation mapping.

time such as a weekend tourist visit.

during a weekend tourist visit.

on a weekend tourist trip

Not have heavily used the MARTA transportation system in the past. Ideally, the individual uses

. Ideally, users have engaged with the companion app no more than a handful of times, such as

Ideally, users have used mass transit systems in a place with which they are unfamiliar, such as

Ideally, users have used an app to help determine routes, schedules, and/or fares. This can

Non-Residents & Tourists Screener and Criteria

the system no more than once annually. Once can mean several trips within a limited period of

A user interview screener was created for each user group to qualify potential participants and determine if those participants best suited the Residents or Non-Residents & Tourists groups studied. The subject of this case study. Individuals who do not live within the Atlanta metropolitan area. These users engage with the MARTA **USER TYPE: Residents** system and companion infrequently and/or sporadically. For example, a user may engage with the system and companion app to commute to/from workplaces and to generally traverse the city system multiple times within a single weekend, and then not revisit the system for several months on end. Non-resident users more often use the system casually with relaxed schedule needs. These users frequently. These users engage with the MARTA system weekly and often need to plan routes around work schedules with hard deadlines. These users have Breeze Cards, the reusable fare system. Resident users are often familiar with the routes and primarily seek information on schedules, delays, and service regarding which stops to use for various city resources. For example, a user may need information or which subway stop is best utilized for attending the Georgia Aquarium. Users will use the app to disruptions. These users will also use the app to refill their Breeze cards and complete any other purchase fares and research / plan their trips. Do you live in the Atlanta metropolitan area? • How long have you been a resident of the Atlanta metropolitan area? (Less than 1 year, 1 - 3 What is your age range? (14-19, 20-29, 30-39, 40-49, 50-59, 60-69) years, more than 3 years) Have you ever used the MARTA transportation system before? If so, how many times or how What is your age range? (14-19, 20-29, 30-39, 40-49, 50-59, 60-69) Have you ever owned a Breeze Card (reusable fare system)? Have you used the MARTA transportation system to commute to work? Have you ever used mass transit including but not limited to bus systems and subway systems? Have you ever owned a Breeze Card (reusable fare system)? · Have you ever used mass transit in a place where you are not a resident (ex. On vacation, on a Have you ever used the MARTA On The Go companion app? work trip, in a city which you do not live in)? Have you ever used any app to help determine transit routes, transit schedules, and/or fares? To be deemed an appropriate participant representing the Residents user type, the user must: Live in the Atlanta metropolitan area. To be deemed an appropriate participant representing the Tourists & Non-Residents user type, the use Have lived in the Atlanta metropolitan area for more than 1 year. Be between the ages of 20 and 69 years old. Not live in the Atlanta metropolitan area. User is also, ideally, not a previous resident Have used the MARTA transportation system in the past. Ideally, the individual uses the system

Participants that use the MARTA system to commute to work are welcome, though this is not

Usage of the MARTA On the Go app is not required, though noting which users have engaged

Residents Screener and Criteria

with the existing system is potentially an important metric to note. This may inform a subset of

Ownership of a Breeze Card at some point is ideal, though not absolutely necessary.

required. This is essentially a subset of Resident users.

Residents Questionnaire

60-69)

I. Interview opener

IV. Visual Analysis

group.

• Have you used the MARTA transportation system to commute to work? • Have you ever owned a Breeze Card (reusable fare system)? • Have you ever used the MARTA On The Go companion app?

Using the screeners shown, three participants representing the

Residents category and three participants representing the Non-

conduct user interviews with these participants, an extensive user

interview protocol was developed. The protocol walks participants

through six discussion sections as follows:

Residents & Tourists category were ascertained for user interviews. To

To this point, the following list of questions represent the questionnaire

How long have you been a resident of the Atlanta metropolitan

• Have you ever used the MARTA transportation system before? If

area? (Less than 1 year, 1 - 3 years, more than 3 years)

so, how often? (Daily, Weekly, Monthly, Annually)

• What is your age range? (14-19, 20-29, 30-39, 40-49, 50-59,

presented to potential participants falling within the Residents user

• Do you live in the Atlanta metropolitan area?

V. Public Transportation Trip Planning Future State (Concepts) VI. Conclusion The interviews were conducted remotely through recorded 45-minute

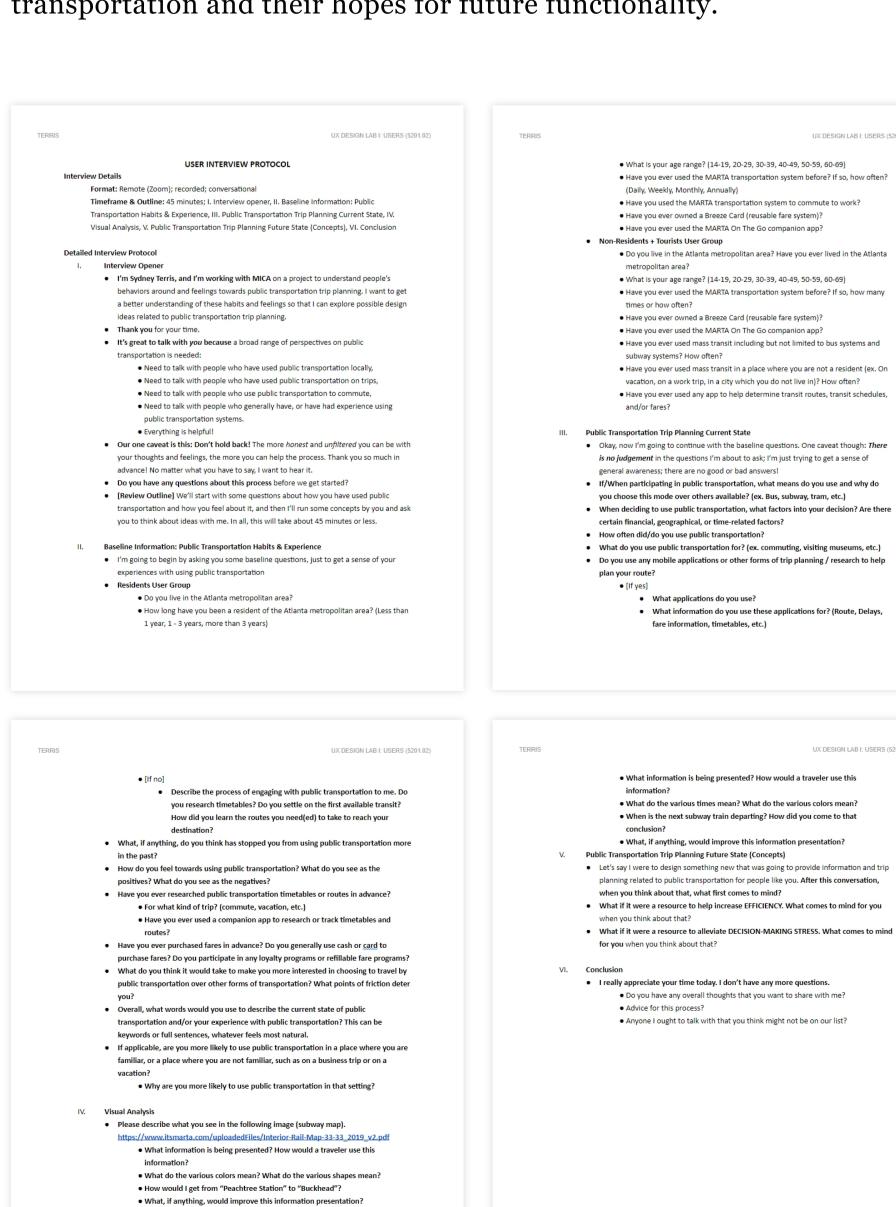
Baseline Information phases, users were informed on their privacy

Zoom meetings with a conversational approach. During the Opener and

II. Baseline Information: Public Transportation Habits & Experience,

III. Public Transportation Trip Planning Current State

rights, encouraged to provide honest feedback, queried about additional demographic, geographic, and behavioral questions. During the Public Transportation Trip Planning Current State section, participants discussed their current habits, desires, aspirations, friction points, and hesitations regarding their experiences with public transportation. In the Visual Analysis portion, individuals detailed their understanding of and reaction to subway system maps and train schedule graphics. Finally, in the Public Transportation Trip Planning Future State and Conclusion, users reviewed their core desires when engaging with public transportation and their hopes for future functionality. USER INTERVIEW PROTOCOL • What is your age range? (14-19, 20-29, 30-39, 40-49, 50-59, 60-69) (Daily, Weekly, Monthly, Annually) Timeframe & Outline: 45 minutes; I. Interview opener, II. Baseline Information: Public Have you used the MARTA transportation system to commute to work? Transportation Habits & Experience, III. Public Transportation Trip Planning Current State, IV. Have you ever owned a Breeze Card (reusable fare system)? Visual Analysis, V. Public Transportation Trip Planning Future State (Concepts), VI. Conclusion Have you ever used the MARTA On The Go companion app? • Do you live in the Atlanta metropolitan area? Have you ever lived in the Atlanta Interview Opener metropolitan area? . I'm Sydney Terris, and I'm working with MICA on a project to understand people's What is your age range? (14-19, 20-29, 30-39, 40-49, 50-59, 60-69)



User Interview Protocol

Please describe what you see in the following image (timetable).

pper-Lvl-Departures-big.png

Results & Analysis

After completing all six user interviews, the key words, shared sentiments, direct functionality requests, user experience feedback, and overall habits surrounding public transportation were transcribed and analyzed. The following key takeaways represent sentiments shared by all six users surveyed and focus on re-aligning the companion app's UX with consumer-centric habits.

Key Takeaways

- Users generally prefer public transportation to owning a private vehicle and participate in public transportation whenever possible. Users associate public transportation with consistency, circumventing traffic, cost-effectiveness, and ease of access. The emergence of mass-market route planning apps including Google Maps, Apple Maps, Waze, and respective airline apps deeply affects the lens through which consumers view and plan their travel. Therefore, these apps inform and guide the expectations of the consumer.
- Users seek out opportunities to plan routes based on current location and desired destination. Rather than see a timetable of all trains leaving a station, users felt a strong desire to input their intended destination and have modes of transportation suggested to them based upon their needs, the desired departure/arrival time, and schedule disruptions. Users prefer the Google Maps approach to route planning over the airport terminal timetable approach.
- Users want to filter out extraneous information, being presented with only the options that are most relevant to their current needs. This includes the desire to have an app recognize travel patterns, such as work commutes, and somehow bubble these suggestions to the top levels of interaction.

Continuing, the behavioral patterns outlined next more deeply review the user experiences shared by interview participants.

Behavioral Patterns & Lessons

- The biggest inhibiting factor to users participating in public transportation more is a lack of access to adequate resources. This includes both an overall lack of systems, such as a subway system, as well as a lack of adequate services, such as too few serviced stations.
- Users often use public transportation in metropolitan areas for financial and time-saving reasons. Users most often cited the cost of tolls and parking as factors dissuading them from driving personal vehicles into urban areas. Additionally, users felt that eliminating the need for parking reduced time spent as well as stress and anxiety related to the process of finding parking.
- All users polled have used some sort of public transportation in unfamiliar places including while visiting other folk, while on vacation, or when in an otherwise unfamiliar area. This is noted as resulting from a lack of access to private transportation and financial preference for using public transportation over renting a private vehicle.

through which each interviewee engages with public transportation.

Lastly, the Additional Insights outlined below help illustrate the context

and travel purposes. Three of the 6 users surveyed have used public transportation as a means of commuting to and from their workplace.

• Five out of six users surveyed cited the time they spend on a

• All users surveyed leveraged public transportation for recreational

- Five out of six users surveyed cited the time they spend on a subway or train system as a positive experience that allows them to listen to music, read a book, have quiet moments with one's self, and more. These users specifically noted that this is different from time spent in a personal vehicle where one has to focus on driving and cannot engage in self-soothing activities to the same extent.
- transportation as a motivating factor.
 All six users surveyed cited the reason for not using public

All six users surveyed cited the lower financial burden of public

• All six users surveyed cited the reason for not using public transportation more in the past as geographical. Specifically, the users stated that they use public transportation whenever available and only use private transportation when it is the only option due to a lack of available systems. One user cited safety as the second inhibiting factor, noting concerns about crime on public transportation, particularly when in an unfamiliar place.

User Personas Continuing, user personas fitting the identified user groups, Residents

and Non-Residents & Tourists, were created by leveraging the information collected through user interviews. These personas are archetypal users of the MARTA On The Go system and represent the general needs of user groups in terms of their goals and characteristics. The following personas act as "stand-ins" for real users to help guide design decisions moving forward and are meant in no way to be a comprehensive representation of the MARTA system's userbase.

The first persona, Alek, represents the Residents user group. At the

core, Alek's aspiration is:
"I want to support and feel connected to my community. I want to reach

both usual and new places with the subway so that I can eliminate the need for my personal vehicle and practice environmental sustainability."

Alek is motivated by a lower cost of living, a sense of connection with

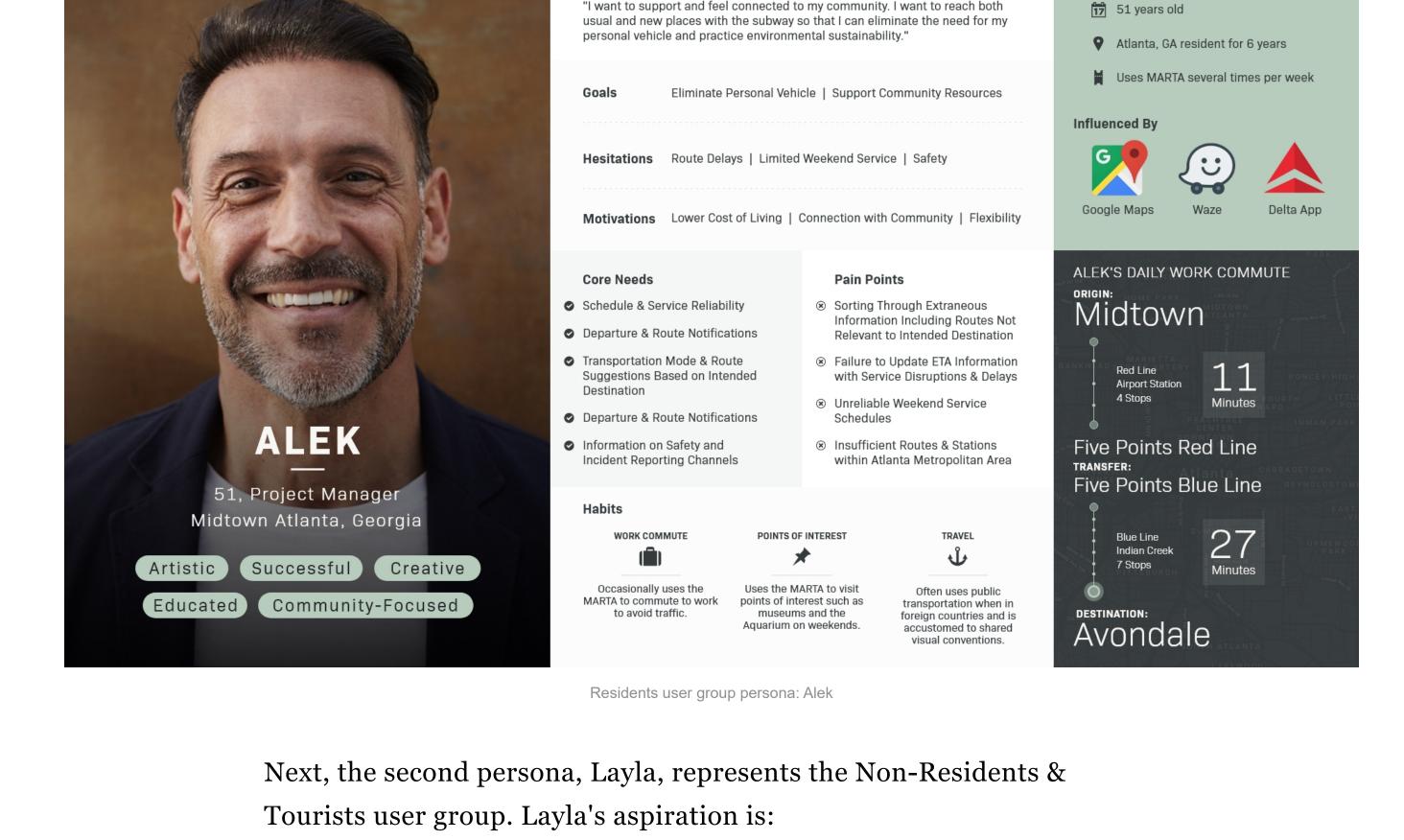
the community, and flexibility. However, his hesitations stem from route delays, limited weekend service, and safety concerns.

Demographics

Demographics

32 years old

Northern Chicago, IL resident



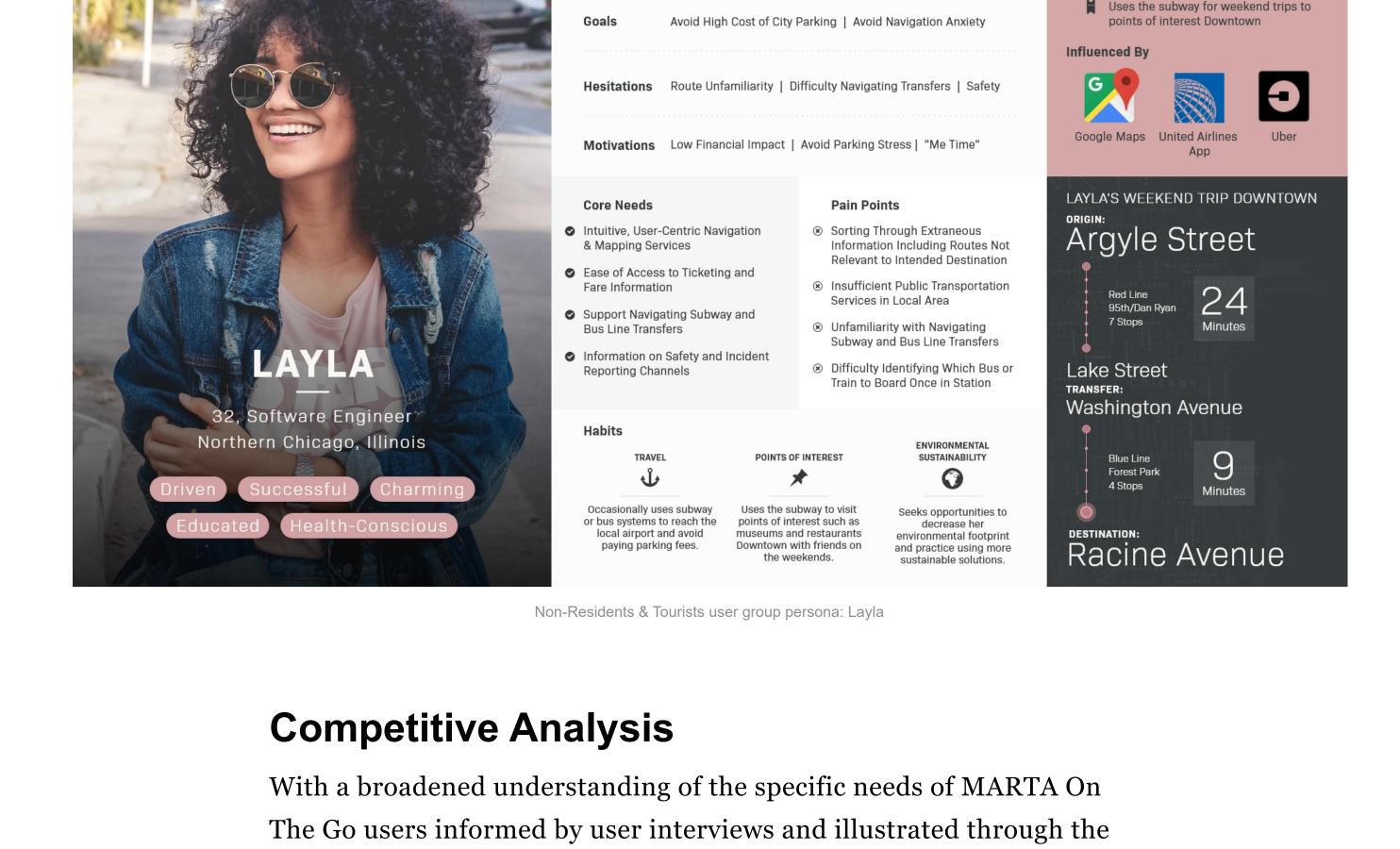
"I want to engage with the city without experiencing the anxiety of navigating in a personal vehicle and without paying exorbitant prices for parking my vehicle. I wish I also had more access to public

transportation in my day-to-day life."

Layla is motivated by a lower financial impact, the desire to avoid parking stress, and an enjoyment of the "Me Time" she gets while using public transportation. On the other hand, Layla's hesitations stem from route unfamiliarity, difficulty navigating transfers, and safety concerns.

'I want to engage with the city without experiencing the anxiety of navigating in

a personal vehicle and without paying exorbitant prices for parking my vehicle. I wish I also had more access to public transportation in my day-to-day life."



performed to assess the product's current state, especially as it compares to the functionality and experience of competing products.

Competitive Analysis Meets SWOT (Strengths, Weaknesses, Opportunities, and Threats)

For this competitive analysis, MARTA On The Go was compared with Waze, Uber, and Transit. Waze is a wayfinding app owned by parent company, Google, that crowdsources traffic data. Uber is the largest ride sharing technology with a global footprint that services over 100 million customers. Uber features dynamic pricing, an adaptive business model, and lower cost compared to traditional taxi services. Transit is a public transportation app that provides up-to-date bus and train arrival times

personas of Alek and Layla, tangible friction points in the user

experience have been identified. Next, a competitive analysis is

with integrated options including bikeshare and Uber. Transit also provides insights on weather, nearby stops, transfer instructions, and alternative route suggestions.

Each of these brands is assessed according to a Strengths - Weaknesses - Opportunities - Threats (SWOT) matrix. This criteria is intended to ascertain the digital landscape, feature set, experience, competitive advantage, and areas of weakness for each mobile app.

date or irrelevant to a

user's intended pathway to the app to provide the

unable to purchase fares data. Creating an

a destination. Users are essential traffic feedback

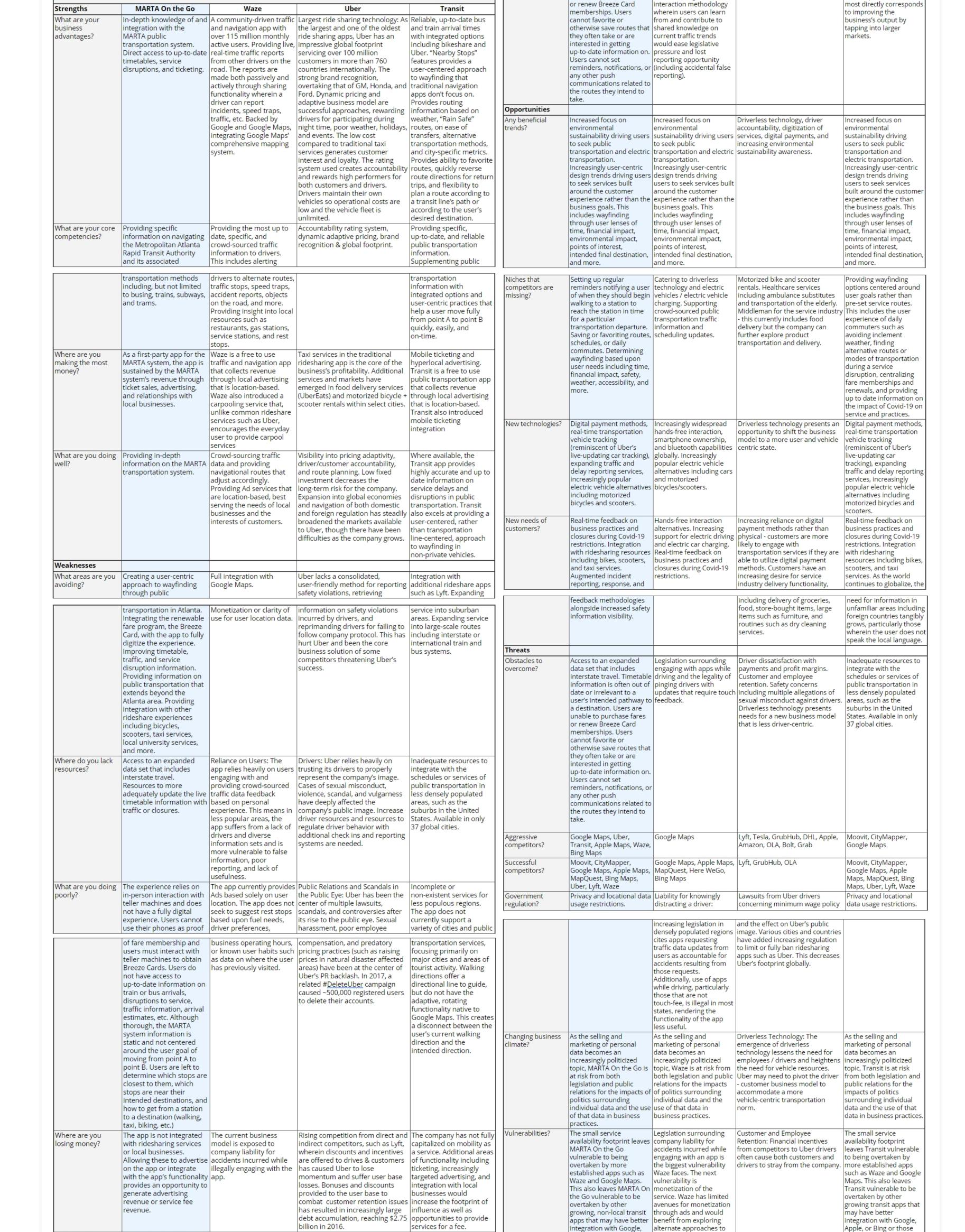
must illegally engage with

out-performed by larger

Google Maps. Increasing

the footprint of service

competitors such as



Apple, or Bing or those

creating value within the

product.

who have more

transit timetables.

widespread access to

The application currently

The company's public image and

What needs

improvement?

Wayfinding functionality is The app needs

static and difficult to align | improvement in its

with user goals. Timetable hands-free interaction

information is often out of design. Currently, uses

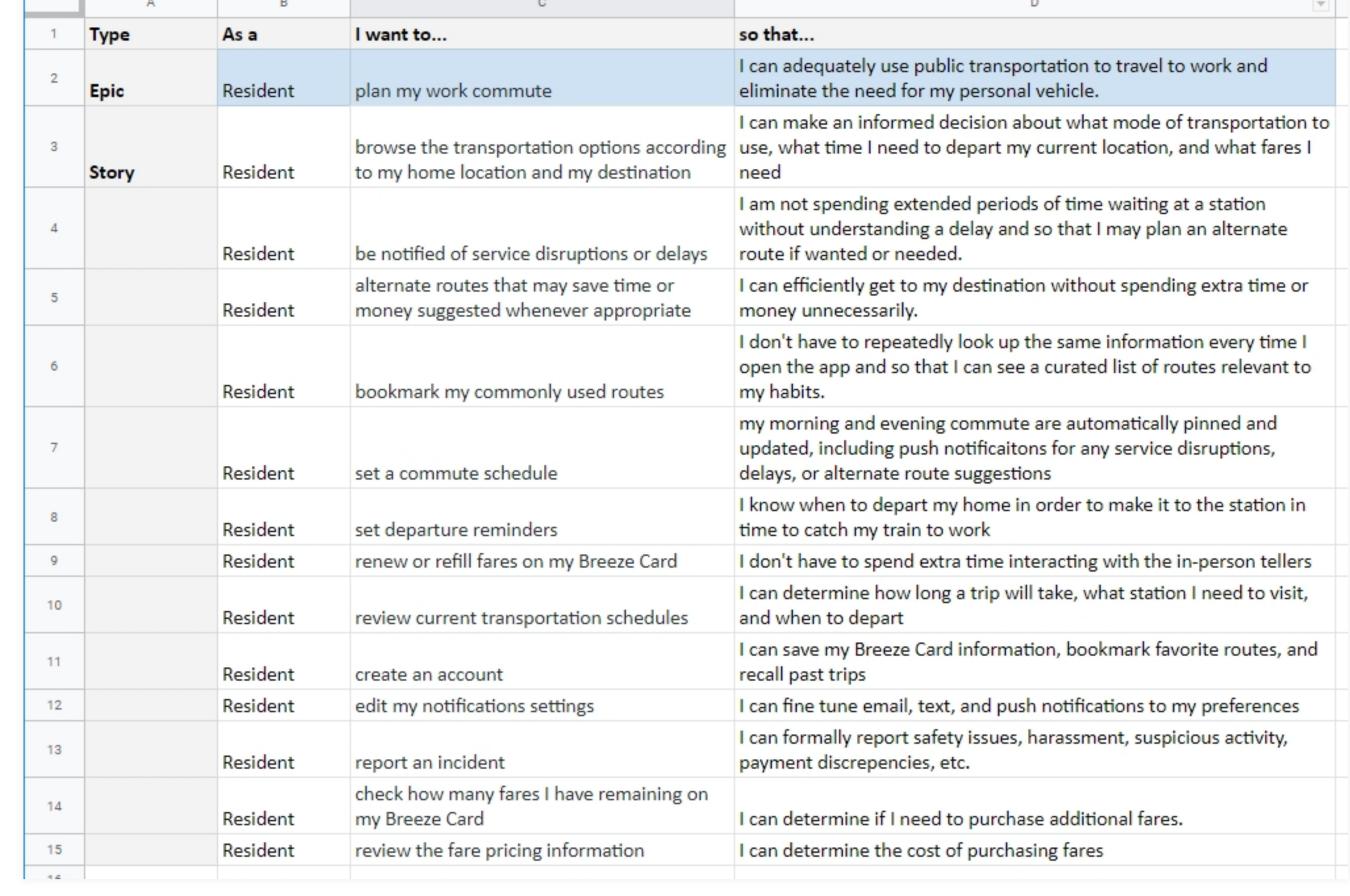
Epics & User Stories

Finally, a set of epics and user stories were created in order to distill the extensive research and insights collected during the discovery process into scoped-down, actionable items. Each epic includes the user type addressed, the action to be completed, and the intended outcome. For this case study, the following epics were used:

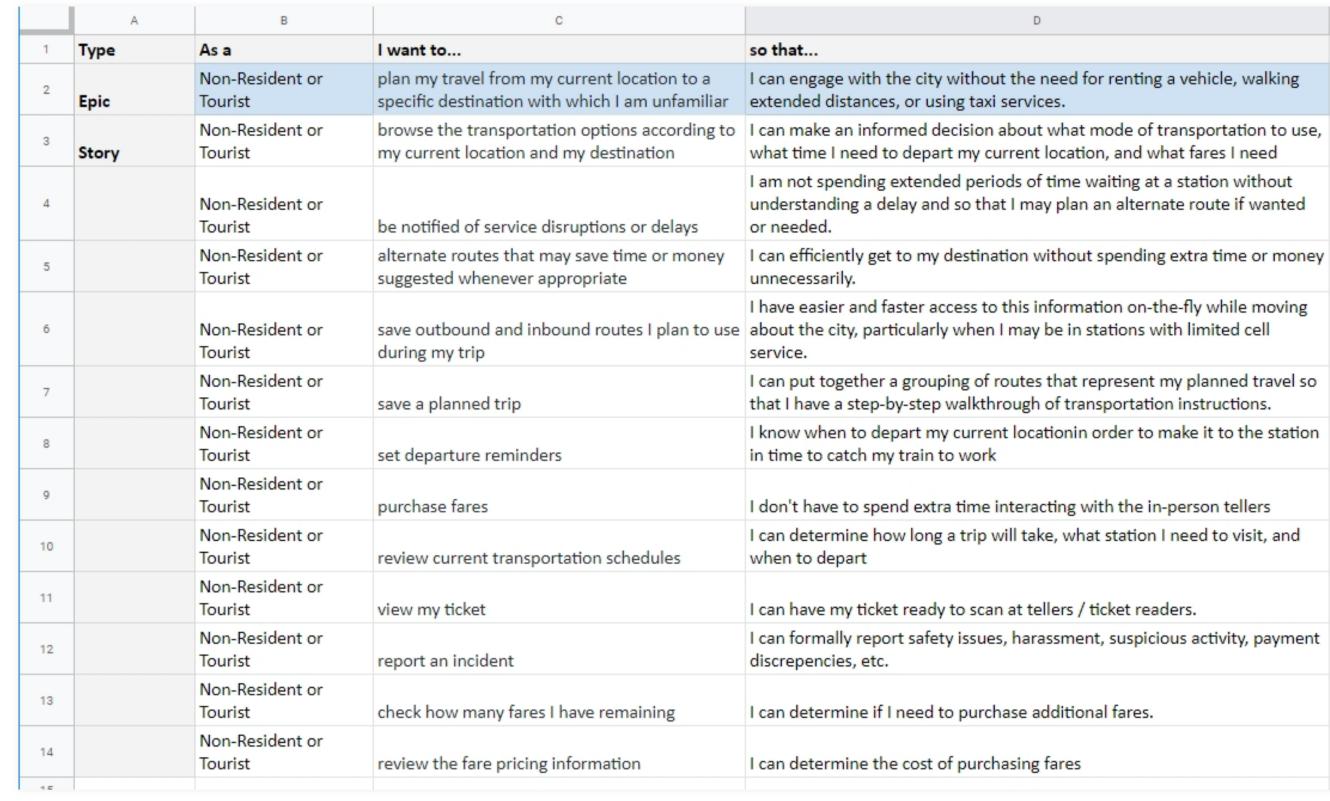
Residents

I want to plan my work commute so that I can adequately use public transportation to travel to work and eliminate the need for my personal vehicle

• Non-Residents & Tourists I want to plan my travel from my current location to a specific destination with which I am unfamiliar so that I can engage with the city without the need for renting a vehicle, walking extended distances, or using taxi services.

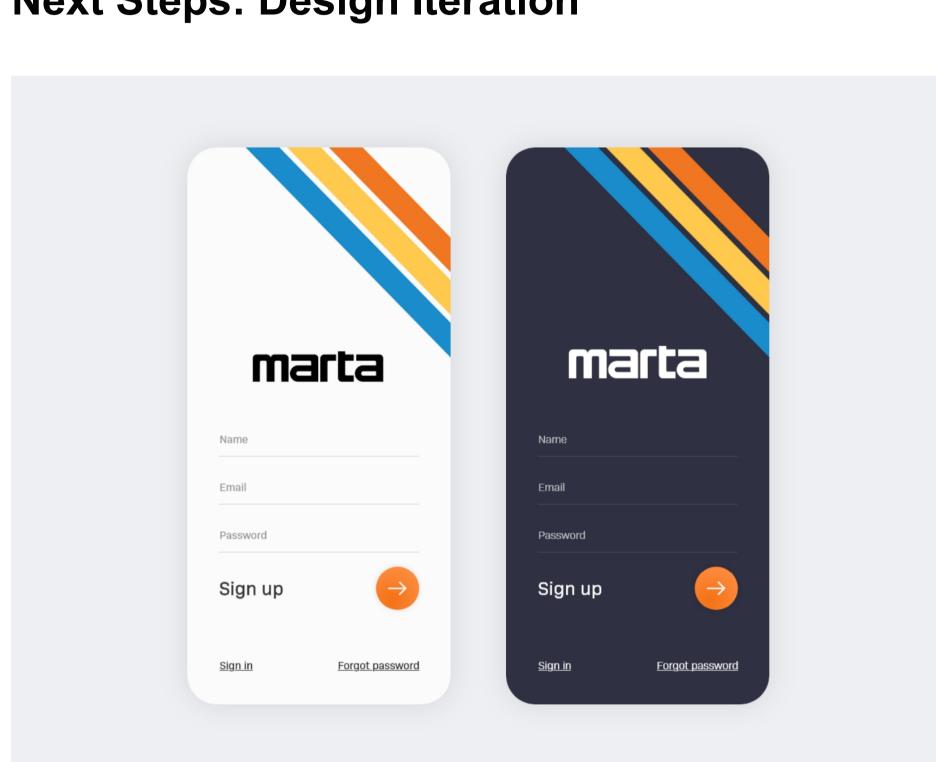


Residents Epic & User Stories



Non-Residents & Tourists Epic & User Stories

Next Steps: Design Iteration

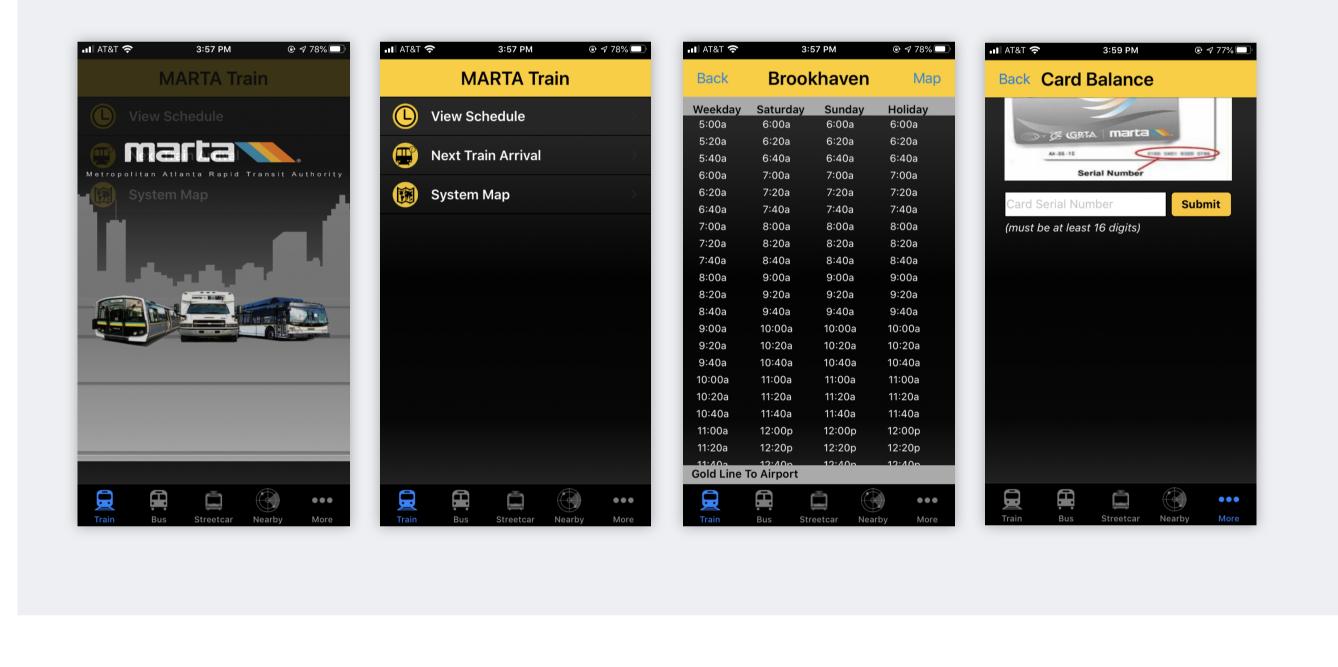


After completing the discovery process, the key friction points, functionality gaps, and user experiences have been identified for both primary user groups engaging with the MARTA On The Go mobile app. User interviews, industry research, personas, epics, and user stories, were each leveraged to pinpoint insights and behavioral habits surrounding public transportation and the friction points a MARTA app redesign can target. With these learnings in mind, this case study maintains that a redesign that addresses the following will be successful with the studied user groups, Residents as well as Non-Residents & **Tourists:**

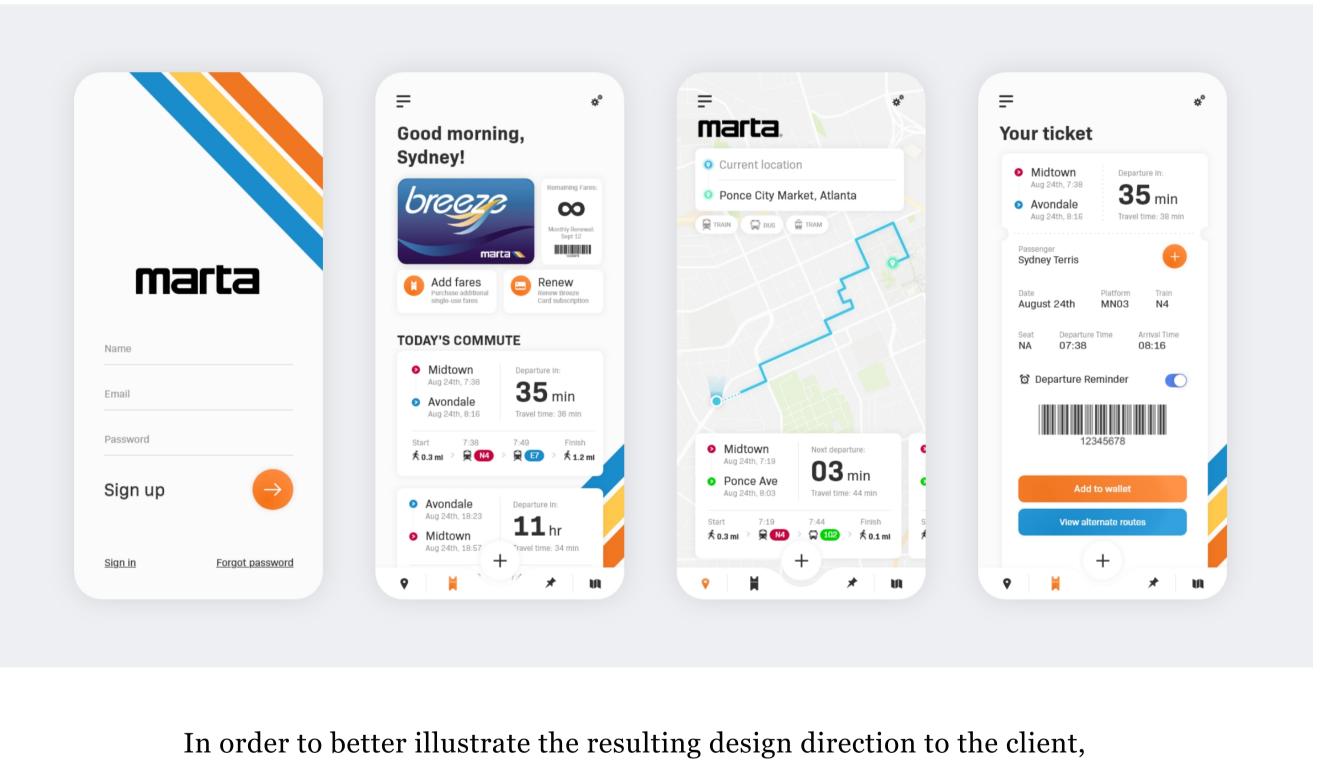
- Restructuring the wayfinding system with key learnings from mass-market route planning apps including Google Maps, Apple Maps, and Waze. These apps inform and guide the expectations of the consumer.
- Seek out opportunities to plan routes based on current location and desired destination. Rather than see a timetable of all trains leaving a station, users felt a strong desire to input their intended destination and have modes of transportation suggested to them based upon their needs, the desired departure/arrival time, and schedule disruptions.
- are most relevant to their current needs. This includes the desire to have an app recognize travel patterns, such as work commutes, and somehow bubble these suggestions to the top levels of interaction.

Filter out extraneous information, presenting only the options that

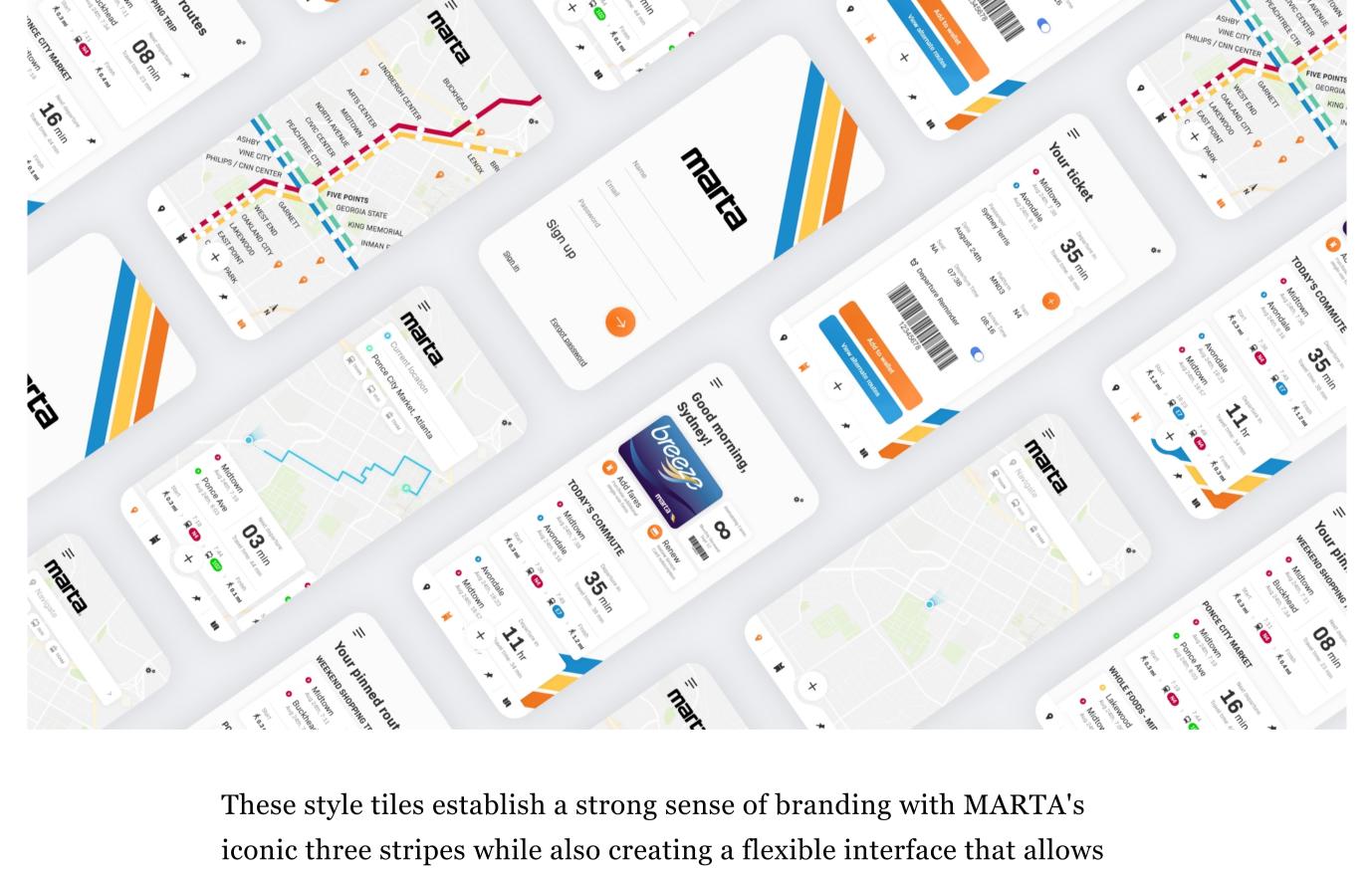
Current State: MARTA On The Go App



Redesign Concept



sample screen concepts and style tiles are created. These help the client visualize the design targets the project aims to hit and helps establish a personality for the brand. Additionally, these media samples are useful tools for internal marketing and value advocacy.



users to choose either light or dark theming. They highlight essential functionality without limiting the scope of intended functionality.



low-fidelity wireframes that illustrate general design intent as well as scope of functionality. The wireframes will need iteration until an adequate solution addressing both the client's needs and the user's needs is established. At this point, the wireframes will need to be brought into higher and high fidelity until they reach a compositional level and can be demonstrated using an interactive prototype. User testing and interaction feedback will be required throughout this process to fine-tune the product to the needs and mental models of the

core userbase. Case Study

